

Four Year Degree Plan for BFA in Animation

Note: This is a sample four-year plan. There are other course sequences that will allow a student to graduate within four years as long as prerequisite courses are taken in the proper sequence. This sample plan does not guarantee course availability, and adjustments to students' plans may be necessary if they are unable to take specific courses during specific semesters. Students who are placed into lower level AWR, MAT or other prerequisite courses will need to adjust their four-year plans accordingly. Similarly, students who bring in Advanced Placement, Dual Enrollment or transfer credit for courses will need to adjust their four-year plans. A minimum of a 2.0 GPA both overall and in the major is required for graduation. In addition to major requirements, all components of the Baccalaureate Experience must be completed in order to successfully graduate. A student must earn a minimum of 124 credit hours to qualify for a Bachelor of Fine Arts degree in Animation.

Degree Requirements

First (Freshman) Year - Fall Semester

FMX 207	Digital Illustration	4
FMX 210	Digital Media	4
AWR 101	Writing and Inquiry	4
MAT 155	Finite Math. for Liberal Arts	4
	or	4
MAT 160	College Algebra	
BAC 101	First-Year Seminar I	
	or	1
HON 101	Pathways to Honors 1	
		Subtotal 17

First (Freshman) Year - Spring Semester

FMX 211	Art & Technology	4
FMX 238	Animation I	4
FMX 241	Sound Image and Motion	4
AWR 201	Writing and Research	4
BAC 102	First-Year Seminar II	
	or	1
HON 102	Pathways to Honors 2	
		Subtotal 17

Second (Sophomore) Year - Fall Semester

FMX 213	3-D Printing & Modelling	4
FMX 338	Animation II	4

HFA 1	Humanities / Fine Arts Elective 1	4
COM 226	Intro to Script Writing	4
		Subtotal 16

Second (Sophomore) Year - Spring Semester

FMX 217	3D Animation I	4
FMX 381	Digital Imaging	4
HFA 2	Humanities / Fine Arts Elective 2	4
NSC 1	Natural Sciences Elective 1	3
		Subtotal 15

Third (Junior) Year - Fall Semester

ART 277	Modern Art	4
FMX 298	Professional Seminar	2
FMX 314	Experimental Filmmaking	4
	or	4
FMX 343	Advanced Post-Production	
FMX 317	3D Animation II	4
NSC 2	Natural Sciences Elective 2	3
		Subtotal 17

Third (Junior) Year - Spring Semester

ART 423	Contemporary Art	4
FMX 310	Creative Coding	4
FMX 398	Junior Review	0
SSC 1	Social Science Elective 1	4
FMX 417	Special Problems in 3D Animation	4
		Subtotal 16

Fourth (Senior) Year - Fall Semester

FMX 463	Multimedia & Installation Art	4
SSC 2	Social Science Elective 2	4
HFA 3	Humanities / Fine Arts Elective 3	4
	Internship / Independent Study	2
		Subtotal 14

Fourth (Senior) Year - Spring Semester

FMX 311	Online Production	4
FMX 499	Senior Project in Animation	4
SSC 3	Social Science Elective 3	4
		Subtotal 12

Total Credit Hours 124

Recommendations for Baccalaureate Experience Courses: *Studies in areas such as creative writing, communication theory, social sciences, theatre and film studies, acting, anatomy/kinesiology, computer science, and business are strongly recommended.*